

Tetris piece orientation

0 1 2 3

Itet

0	0	0	0
1	1	1	1
0	0	0	0
0	0	0	0

0	0	0	0
1	1	1	1
0	0	0	0
0	0	0	0

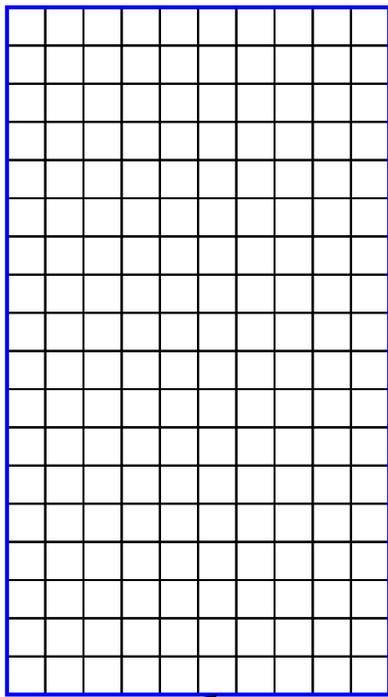
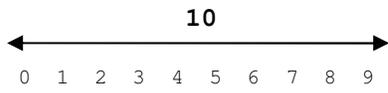
0	0	0	0
1	1	1	1
0	0	0	0
0	0	0	0

0	0	0	0
1	1	1	1
0	0	0	0
0	0	0	0

0	0	0	0
1	1	1	1
0	0	0	0
0	0	0	0

0	0	0	0
1	1	1	1
0	0	0	0
0	0	0	0

0	0	0	0
1	1	1	1
0	0	0	0
0	0	0	0



game board area

18

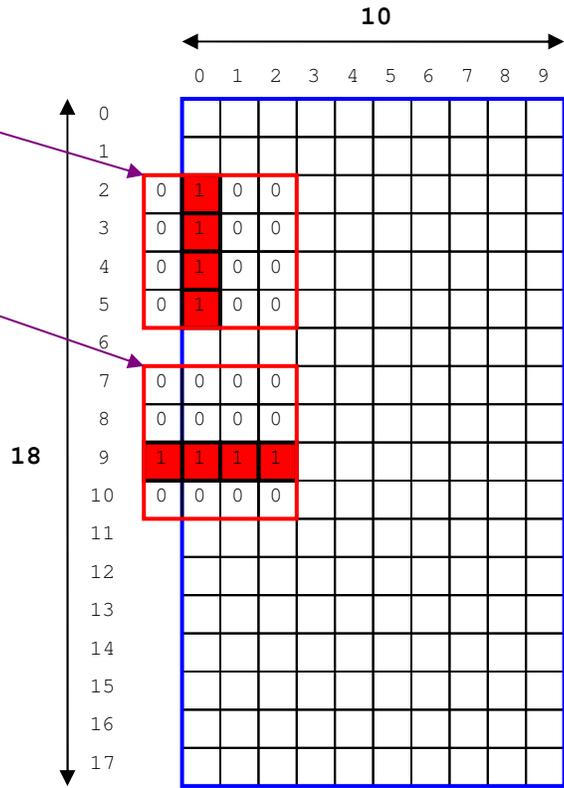


An **I**tet piece is in this orientation, up against the left side of the board

User presses the UP ARROW key to try to rotate it to this orientation

... but this would rotate part of the piece off the board - which we don't want to allow.

How do we prevent the piece from rotating to the new orientation?



Hint:

